Biological Systems as Reactive Systems

Luca Cardelli

Microsoft Research
Cambridge UK

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www.luca.demon.co.uk

50 Years of Molecular Cell Biology

Genes are made of DNA

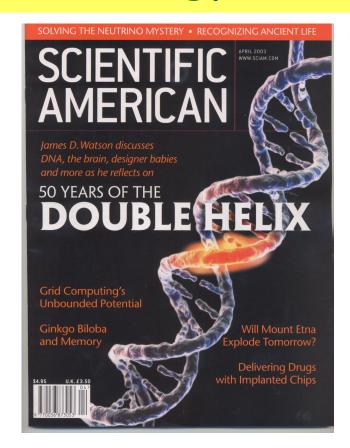
- Store digital information as sequences of 4 different nucleotides
- Direct protein assembly through RNA and the Genetic Code

Proteins (>10000) are made of amino acids

- Process signals
- Activate genes
- Move materials
- Catalyze reactions to produce substances
- Control energy production and consumption

Bootstrapping still a mystery

- DNA, RNA, proteins, membranes are today interdependent. Not clear who came first
- Separation of tasks happened a long time ago
- Not understood, not essential



Towards Systems Biology

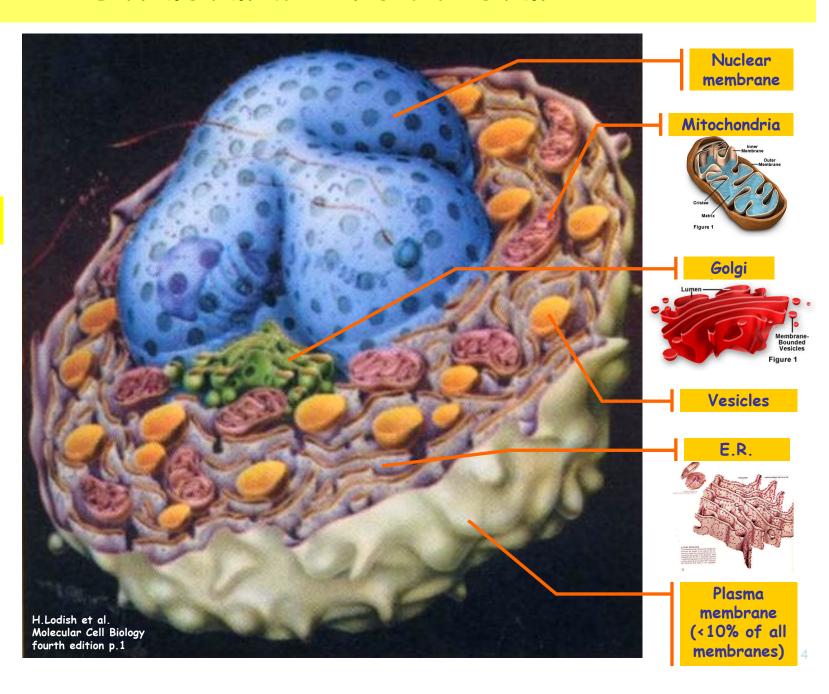
- Biologists now understand many of the cellular components
 - A whole team of biologists will typically study a single protein for years
 - Reductionism: understand the components in order to understand the system
- But this has not led to understand how "the system" works
 - Behavior comes from complex patterns of interactions between components
 - Predictive biology and pharmacology still rare
 - Synthetic biology still unreliable
- New approach: try to understand "the system"
 - Experimentally: massive data gathering and data mining (e.g. Genome projects)
 - Conceptually: modeling and analyzing networks (i.e. interactions) of components
- What kind of a system?
 - Just beyond the basic chemistry of energy and materials processing...
 - Built right out of digital information (DNA)
 - Based on information processing for both survival and evolution
 - Highly concurrent
- Can we fix it when it breaks?
 - Really becomes: How is information structured and processed?

Structural Architecture

Eukaryotic Cell

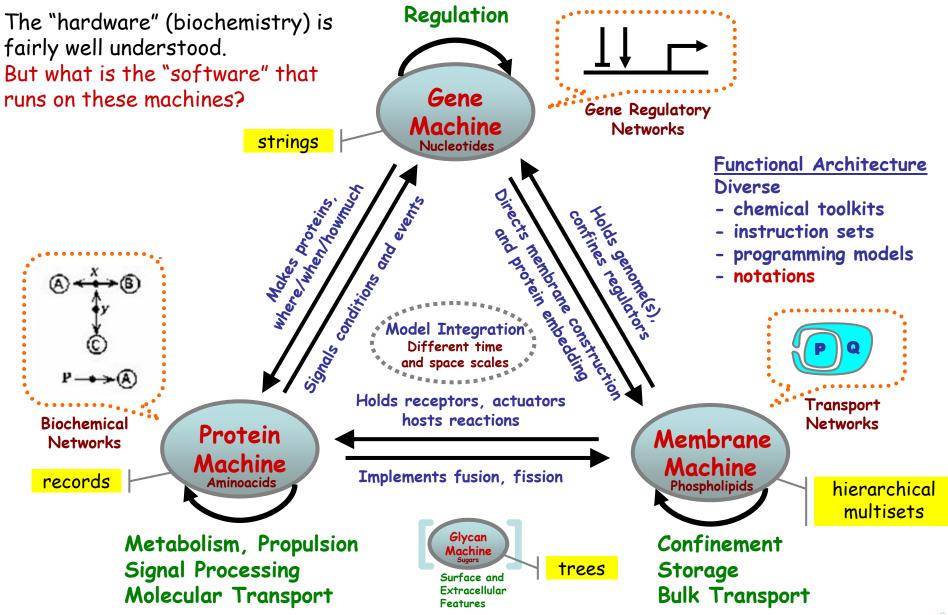
(10~100 trillion in human body)

Membranes everywhere

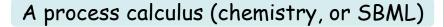




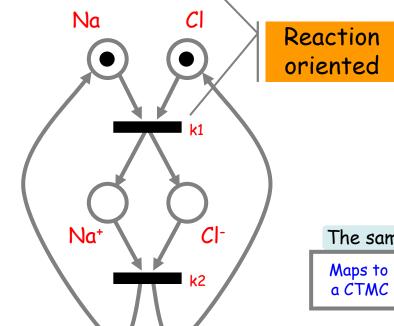
Abstract Machines of Systems Biology



Chemistry vs. π -calculus

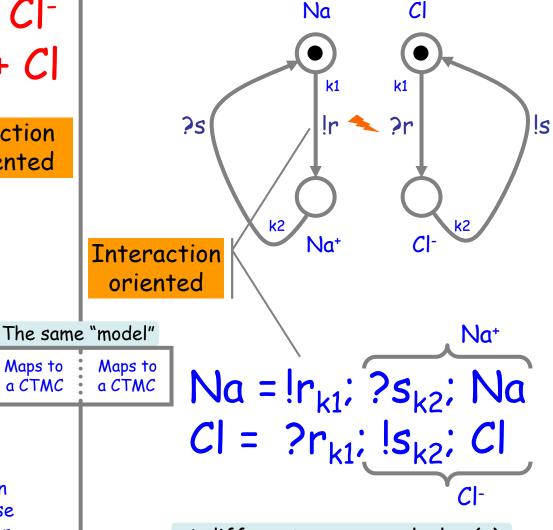


Na + Cl
$$\rightarrow_{k1}$$
 Na⁺ + Cl⁻
Na⁺ + Cl⁻ \rightarrow_{k2} Na + Cl



This Petri-Net-like graphical representation degenerates into spaghetti diagrams: precise and dynamic, but not scalable, structured, or maintainable

A compositional graphical representation, and the corresponding calculus.



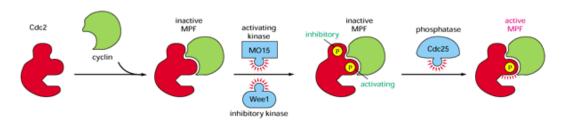
A different process calculus (π)

Very close to the atoms

1. The Protein Machine

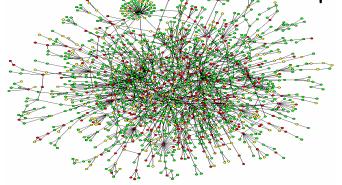
Complex folded-up shapes that:

- Fit together, dock, undock.
- Excite/unexcite, warp each other.
- Bring together, catalyze, transform materials.
- Form complex aggregates and networks.



• Mapping out such networks:

- In principle, it's "just" a very large set of chemical equations.
- Notations have been developed to summarize and abstract.

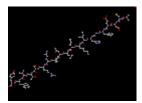


An actual molecular interaction network.

(Nodes are distinct protein kinds, arcs mean that two kinds of proteins interact.)

Protein Structure

Primary

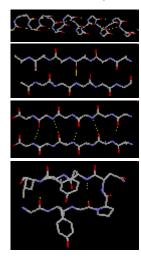


The 20 Aminoacids



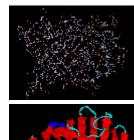
Tryptophan

Secondary



Alpha Helix, Beta Sheet

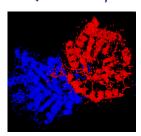
Tertiary





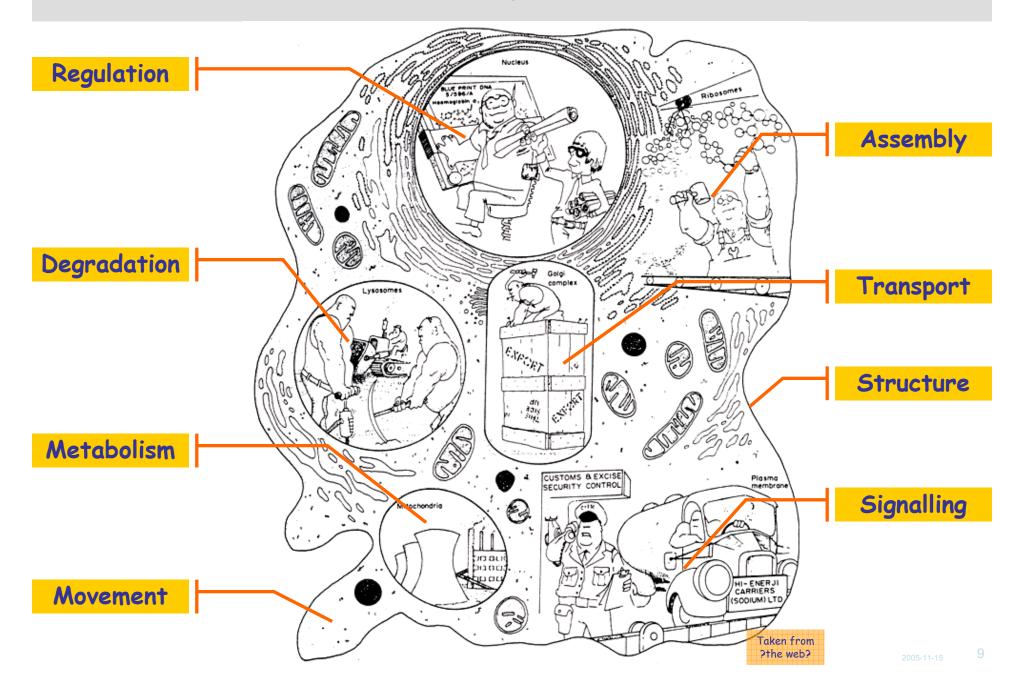
Green Fluorescent Protein

Quaternary

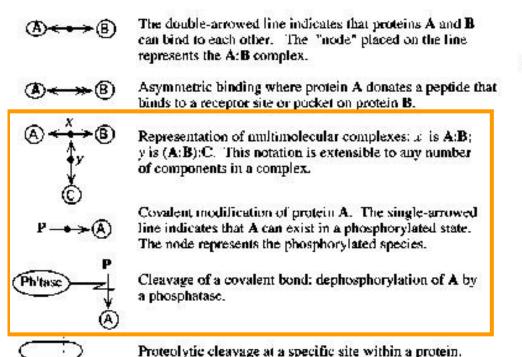


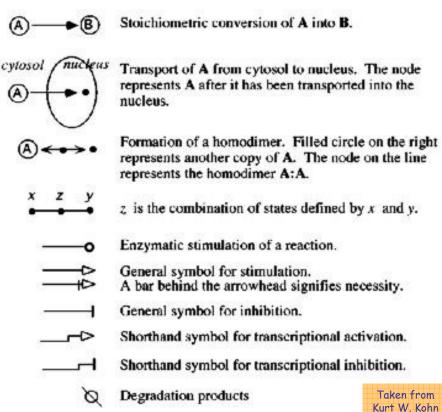
Triose Phosphate Isomerase

Protein Function

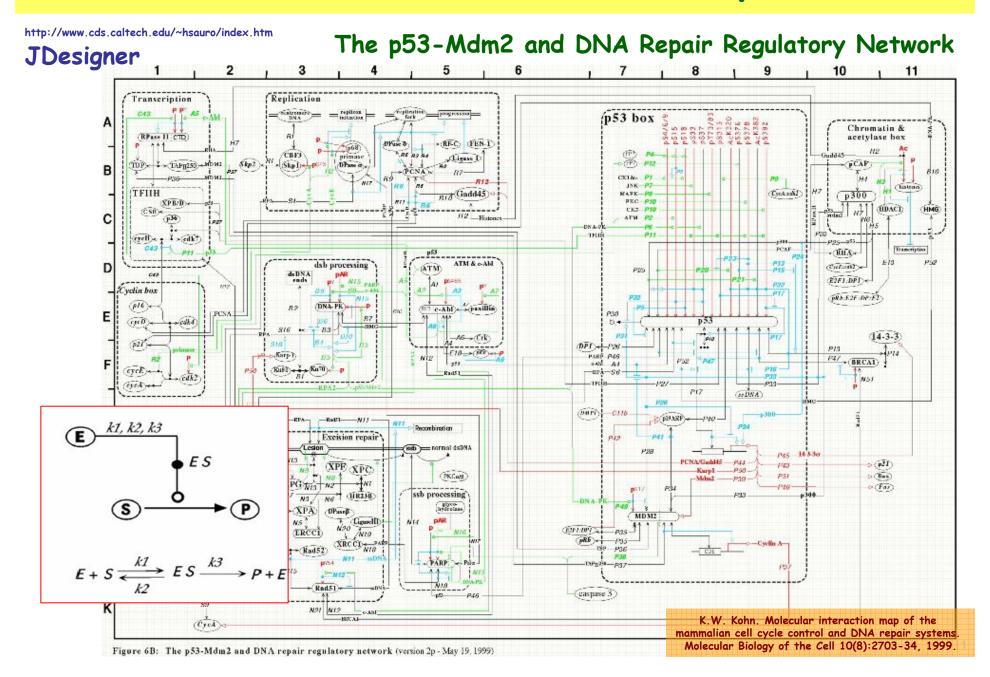


MIM: Molecular Interaction Maps (Kohn)





Molecular Interaction Maps



The Protein Machine "Instruction Set"

On/Off switches

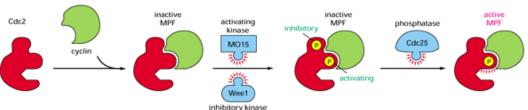
Protein

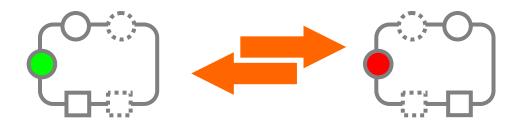
Inaccessible

Binding Sites

cf. BioCalculus [Kitano&Nagasaki], κ-calculus [Danos&Laneve]

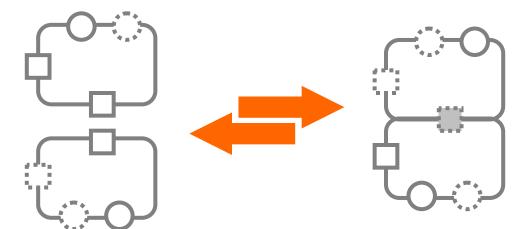
Each protein has a structure of binary switches and binding sites. But not all may be always accessible.





Switching of accessible switches.

- May cause other switches and binding sites to become (in)accessible.
- May be triggered or inhibited by nearby specific proteins in specific states.



Binding on accessible sites.

- May cause other switches and binding sites to become (in)accessible.
- May be triggered or inhibited by nearby specific proteins in specific states.

Notations for the Protein Machine

• Stochastic π -Calculus

 Priami (following Hillston's PEPA) formalizes a stochastic version of p-calculus where channels have communication rates.

BioSPi

- Regev-Shapiro-Silverman propose modeling chemical interactions (exchange of electrons and small molecules) as "communication".
- Standard stochastic simulation algorithms (Gillespie) can be used to run in-silico experiments.
- Complex formation is encoded via p-restriction.

PEPA

Calder Gilmore and Hillston model the ERK pathway.

k-calculus

 Danos and Laneve (following Kitano's BioCalculus) define a calculus where complex formation is primitive.

(Stochastic) Petri Nets

- S.Reddy'94 modeling pathways.
- Srivastava Perterson and Bentley analyze and simulate E.coli stress response circuit.

Bio State Charts

 Harel uses State Charts to model biological interactions via a semi-graphical FSM notation.

Pathway Logic

Talcott-Eker-Knapp-Lincoln use term-rewriting.

BioCham

 ChabrierRivier-Fages-Soliman use term-rewriting and CLT modelchecking.

Kohn Diagrams, Kitano Diagrams

- SBML (Systems Biology Markup Language)
 - XML dialect for MIM's:
 - Compartments (statically nested)
 - Reagents with concentrations
 - · Reactions with various rate laws
 - Read and written by many tools via the Systems Biology Workbench protocol

MAPK Cascade

<u>Ultrasensitivity in the mitogen-activated protein cascade</u>, Chi-Ying F. Huang and James E. Ferrell, Jr., 1996, <u>Proc. Natl. Acad. Sci. USA</u>, 93, 10078-10083.

Biochemistry: Huang and Ferrell

Proc. Natl. Acad. Sci. USA 93 (1996)

Table 2. Predicted Hill coefficients for MAP kinase cascade components: Varying the assumed Km values

	Range of assumed $K_{\rm m}$	Predicted for		
Reaction	values	MAPKKK	MAPKK	MAPK
 MAPKKK → MAPKKK* 	60-1500 nM	1.0	1.7	4.9
MAPKKK* → MAPKKK	60 1500 nM	1.0	1.7	4.9
 MAPKK → MAPKK-P 	60-1500 nM	1.0	1.3-2.3	4.0 - 5.1
 MAPKK-P → MAPKK 	60-1500 nM	1.0	1.5-1.9	3.6 - 6.7
5. MAPKK-P \rightarrow MAPKK-PP	60-1500 nM	1.0	1.3-2.4	3.8-5.2
MAPKK-PP → MAPKK-P	60-1500 nM	1.0	1.7-1.8	4.1-6.4
7. MAPK \rightarrow MAPK-P	60-1500 nM (300 nM [†])	1.0	1.7	3.7-6.2
8. MAPK-P \rightarrow MAPK	60-1500 nM	1.0	1.7	4.3-5.2
9. MAPK-P \rightarrow MAPK-PP	60-1500 nM	1.0	1.7	3.4 - 6.1
10. MAPK-PP → MAPK-P	60-1500 nM	1.0	1.7	4.7–5.1

The assumed K_m values for each reaction were individually varied over the ranges shown, with the assumed K_m values for the other nine reactions held constant. The effective Hill coefficients were calculated from the steepness of the predicted stimulus/response curves, as described in the text.

[†]The $K_{\rm m}$ value for reaction 7 has been measured to be 300 nM for the phosphorylation of a mammalian MAPK by a MAPKK (N. Ahn, personal communication). All of the other $K_{\rm m}$ values were initially assumed to be 300 nM as well.

Calculations. Eqs. 1-10 represent the reactions of the MAPK cascade, which are shown schematically in Fig. 1. We have used Goldbeter and Koshland's nomenclature for the rate constants—the letter a denotes association, d denotes dissociation without catalysis, and k denotes product formation (11). KK denotes MAPKK: K denotes MAPKK: AND K denotes MAPK with the constant of the const

$$KKK + E1 \stackrel{a_1}{\rightleftharpoons} KKK \cdot E1 \stackrel{k_1}{\longrightarrow} KKK^* + E1$$
 [1]

$$KKK^* + E2 \xrightarrow{a_2} KKK \cdot E2 \xrightarrow{k_2} KKK + E2$$

$$KK + KKK^* \stackrel{a_3}{\rightleftharpoons} KK \cdot KKK^* \stackrel{k_3}{\longrightarrow} KK \cdot P + KKK^*$$
 [3]

$$KK-P + KK P' ase \underset{d_4}{\rightleftharpoons} KK-P \cdot KK P' ase$$

$$k_4$$
 \longrightarrow KK + KK P'ase

$$KK-P + KKK^* \underset{d_4}{\Longleftrightarrow} KK-P\cdot KKK^* \xrightarrow{k_5} KK-PP + KKK^*$$
 [5]

KK-PP + KK P'ase
$$\rightleftharpoons_{d_6}$$
 KK-PP·KK P'ase k_6 \longrightarrow KK-P + KK P'ase

$$KK-PP + K \underset{d_7}{\rightleftharpoons} KK-PP \cdot K \xrightarrow{k_7} KK-PP + K-P$$
 [7

K-P + K P'ase
$$\rightleftharpoons_{d_8}^{a_8}$$
 K-P·K P'ase $\stackrel{k_8}{\longrightarrow}$ K + K P'ase [8]

$$K-P + KK-PP \xrightarrow{a_9} K-P-KK-PP \xrightarrow{k_9} K-PP + KK-PP \quad [9]$$

K-PP + K P'ase
$$\stackrel{\overset{\leftarrow}{\longrightarrow}}{\underset{\to}{\longleftarrow}}$$
 KK-PP·K P'ase $\overset{k_{10}}{\longrightarrow}$ K-P + K P'ase [10]

10 chemical reactions

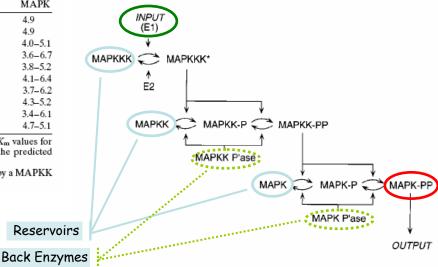
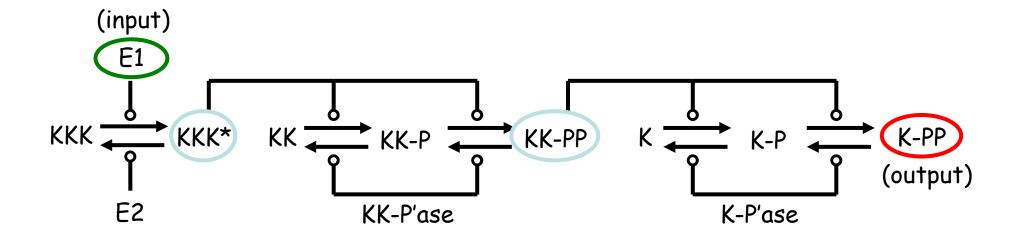


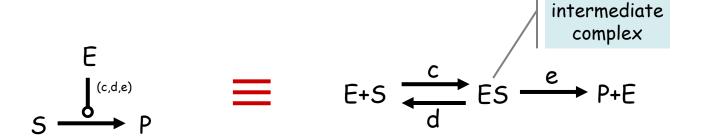
FIG. 1. Schematic view of the MAPK cascade. Activation of MAPK depends upon the phosphorylation of two conserved sites [Thr-183 and Tyr-185 in rat p42 MAPK/Erk2 (4, 5)]. Full activation of MAPKK also requires phosphorylation of two sites [Ser-218 and Ser-222 in mouse Mek-1/MKK1 (6–10)]. Detailed mechanisms for the activation of various MAPKKKs (e.g., Raf-1, B-Raf, Mos) are not yet established; here we assume that MAPKKKs are activated and inactivated by enzymes we denote E1 and E2. MAPKKK* denotes activated MAPKK. MAPKK-P and MAPKK-PP denote singly and doubly phosphorylated MAPKK, respectively. MAPK-P and MAPK-PP denote singly and doubly phosphorylated MAPK. P'ase denotes phosphatase.

The Circuit

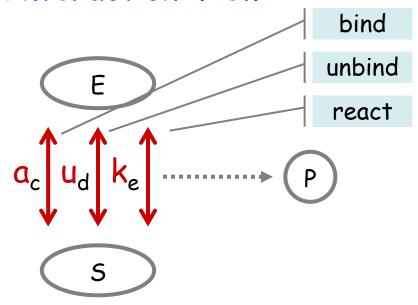


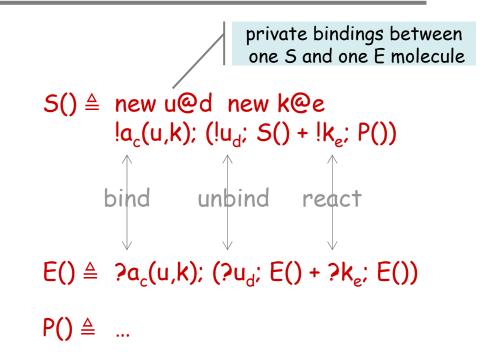
Enzymatic Reactions

Reaction View

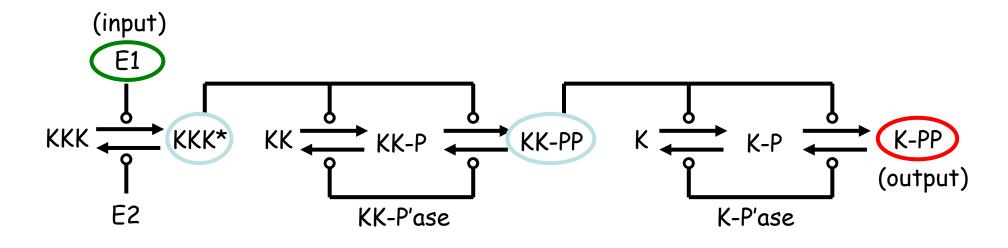


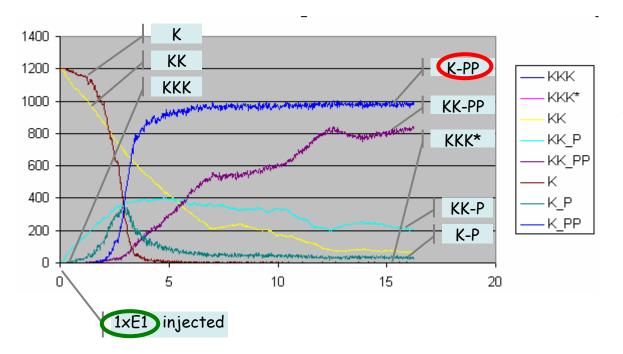
Interaction View





MAPK Cascade Simulation in SPiM





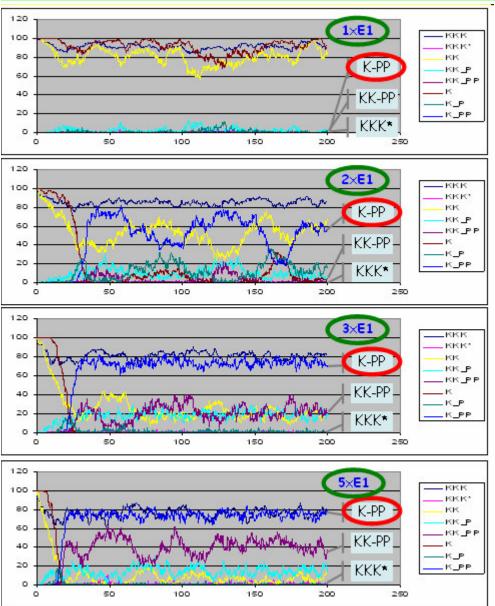
1st stage:
 KKK* barely rises
2nd stage:
 KK-PP rises, but is not stable
3rd stage:
 K-PP flips up to max
 even anticipating 2nd stage

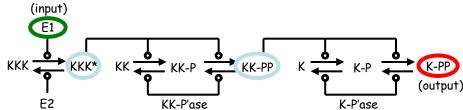
Rates and concentrations from paper:

1xE2 (0.3 nM) 1xKKPase (0.3 nM) 120xKPase (120 nM) 3xKKK (3 nM) 1200xKK (1.2 uM) 1200xK (1.2 uM) dx = rx = 150, ax = 1 (Kmx = (dx + rx) / ax, Km = 300 nM)

1xE1 2005-11-15

MAPK Cascade Simulation in SPiM





All coefficients 1.0 !!!

100×KKK, 100×KK, 100×K,

13×E2, 13×KKPse, 13×KPse.

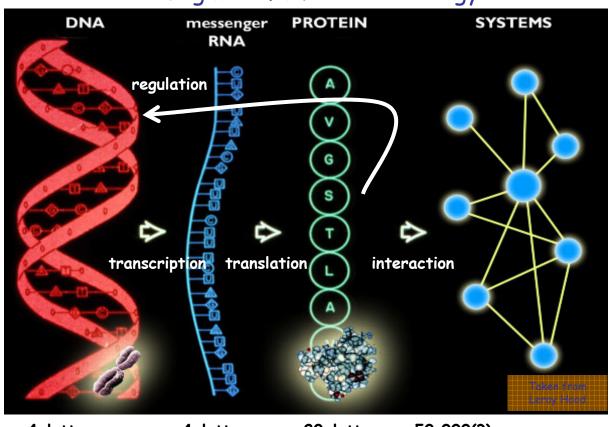
n×E1 as indicated

(1×E1 is not sufficient to produce an output)

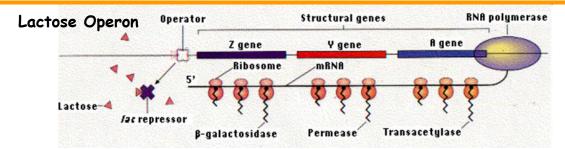
Pretty far from the atoms.

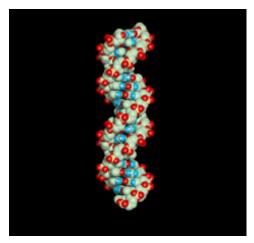
2. The Gene Machine

The "Central Dogma" of Molecular Biology

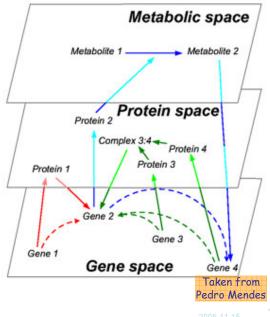


4-letter digital code 4-letter digital code 20-letter digital code 50.000(?) shapes



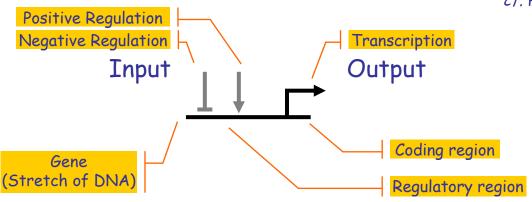


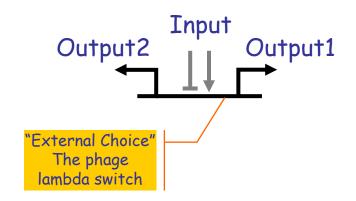
DNA Tutorial



The Gene Machine "Instruction Set"

cf. Hybrid Petri Nets [Matsuno, Doi, Nagasaki, Miyano]





Regulation of a gene (positive and negative) influences transcription. The regulatory region has precise DNA sequences, but not meant for coding proteins: meant for binding regulators.

<u>Transcription</u> produces molecules (RNA or, through RNA, proteins) that bind to regulatory region of other genes (or that are endproducts).

Human (and mammalian) Genome Size 3Gbp (Giga base pairs) 750MB @ 4bp/Byte (CD)

Non-repetitive: 16bp 250MB

In genes: 320Mbp 80MB Coding: 160Mbp 40MB

Protein-coding genes: 30,000-40,000

M.Genitalium (smallest true organism)

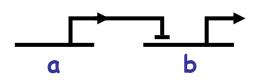
580,073bp 145KB (eBook)

E.Coli (bacteria): 4Mbp 1MB (floppy)

Yeast (eukarya): 12Mbp 3MB (MP3 song)

Wheat 17Gbp 4.25GB (DVD)

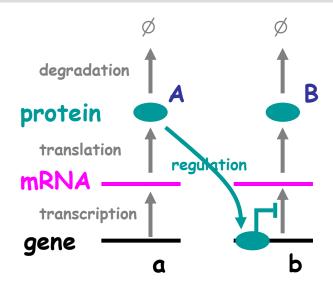
Gene Composition



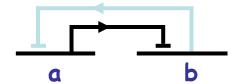
Is a shorthand for:

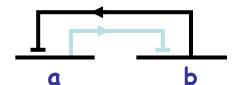
Under the assumptions [Kim & Tidor]

- The solution is well-stirred (no spatial dependence on concentrations or rates).
- 2) There is no regulation cross-talk.
- 3) Control of expression is at transcription level only (no RNA-RNA or RNA-protein effects)
- 4) Transcriptions and translation rates monotonically affect mRNA and protein concentrations resp.

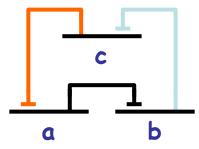


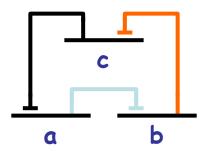
Ex: Bistable Switch

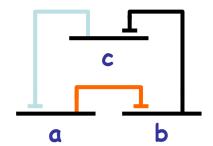




Ex: Oscillator

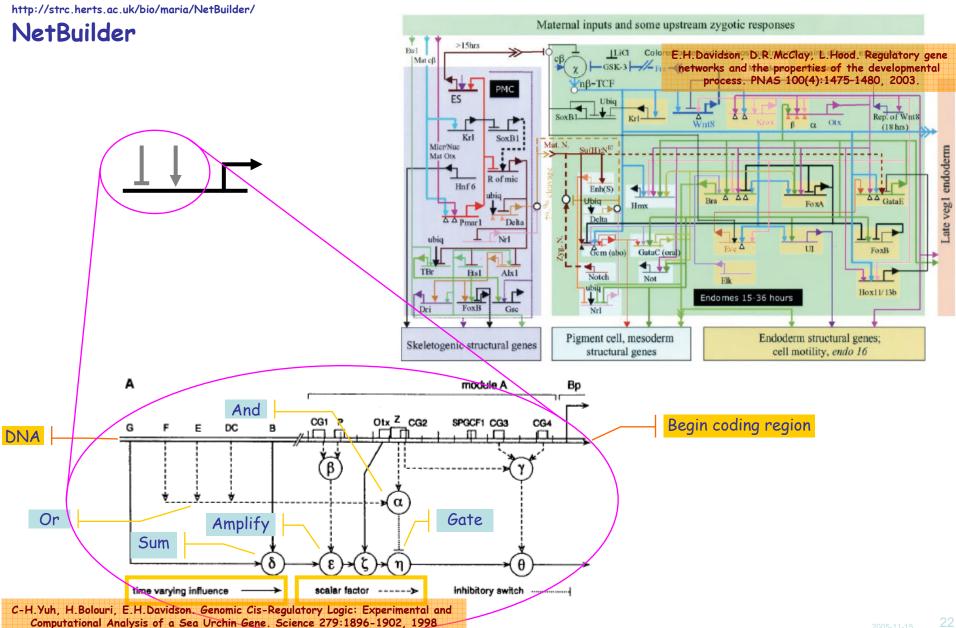






Expressed
Repressed
Expressing

Gene Regulatory Networks



The Programming Model

Strange facts about genetic networks:

- Not an operator algebra. The output of each gate is fixed and pre-determined; it is never a function of the input!
- Not term-rewriting, nor Petri nets. Inhibition is widespread.
- Not Communicating Sequential Processes. Feedback is widespread: asynchronous communication needed to avoid immediate self-deadlocks. Even the simplest gates cannot be modeled as a single synchronous automata.
- Not Message-Passing between genes. Messages themselves have behavior (e.g., they stochastically decay and combine), hence messages are processes as well.
- Not Data-Flow. Any attempt to use data-flow-style modeling seems doomed because
 of widespread loops that lead to deadlocks or unbounded queues. Data-flow tokens do
 not "decay" like proteins.

How can it possibly work?

- Stochastic broadcasting. The apparently crude idea of broadcasting a whole bunch of asynchronous decaying messages to activate a future gate, means there are never any "pipeline full" deadlocks, even in presence of abundant feedback loops.
- Stochastic degradation. Degradation is fundamental for system stability, and at the same time can lead to sudden instability and detection of concentration levels.

Notations for the Gene Machine

- Many of the same techniques as for the Protein Machine apply.
 - Process Calculi, Petri Nets, Term-Rewriting Systems...
- But the "programming model" is different.
 - Asynchronous stochastic control.
 - Biologically poorly understood.
 - Network "motifs" are being analyzed.

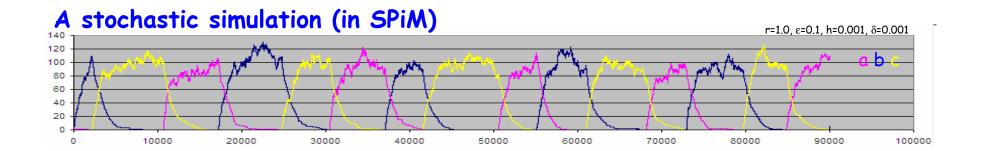
- Specific techniques:
 - Hybrid Petri Nets
 - [Matsuno, Doi, Nagasaki, Miyano] Gene Regulation
 - Genomic Object Net www.genomicobject.net
- Gene Regulation Diagrams
- Mixed Gene-Protein Diagrams

Gene Gates and Circuits

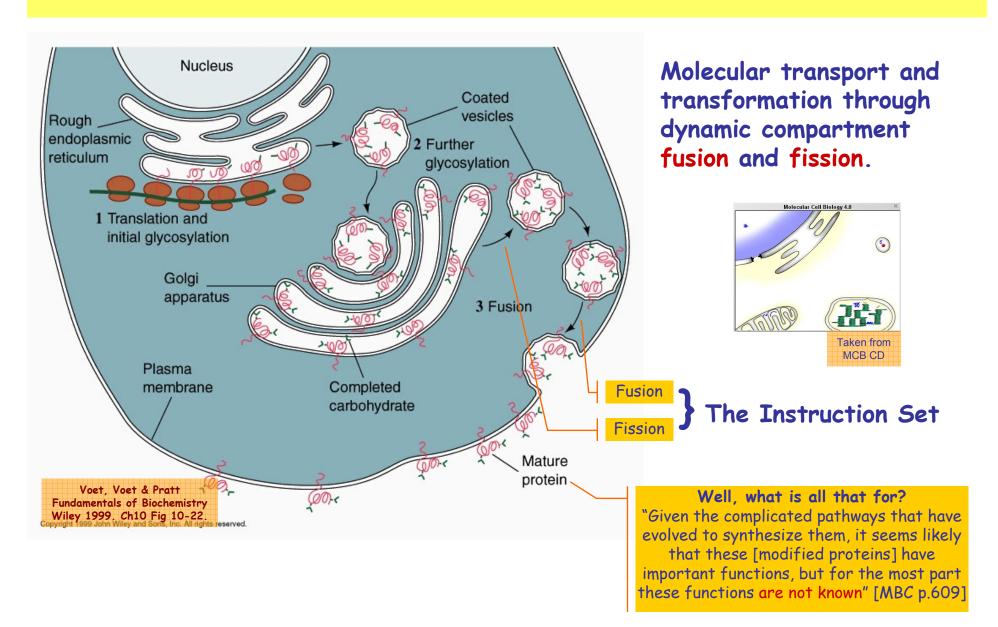
A genetic circuit (engineered in E.Coli) c neg heg heg(a,b) | neg(b,c) | neg neg(c,a)

The stochastic- π program

```
val dk = 0.001
                  (* Decay rate *)
val inh = 0.001
                 (* Inhibition rate *)
val cst = 0.1
                  (* Constitutive rate *)
let tr(p:chan()) =
   do !p; tr(p) or delay@dk
let neg(a:chan(), b:chan()) =
  do ?a; delay@inh; neg(a,b)
 or delay@cst; (tr(b) | neg(a,b))
(* The circuit *)
val bnd = 1.0
                  (* Protein binding rate *)
new a@bnd:chan() new b@bnd:chan()
run (neg(c,a) \mid neg(a,b) \mid neg(b,c))
```

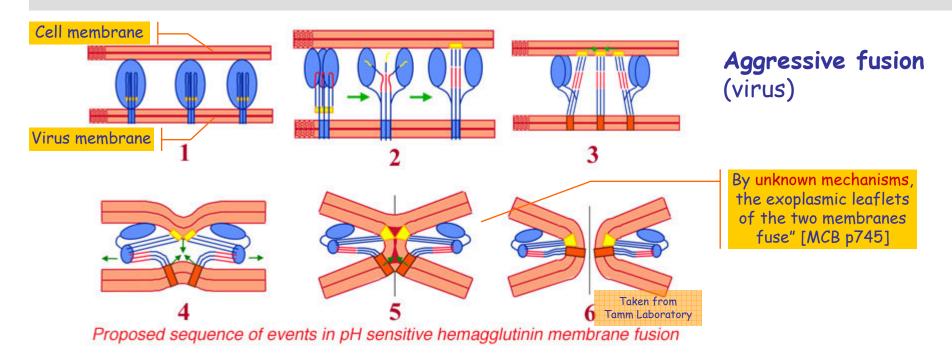


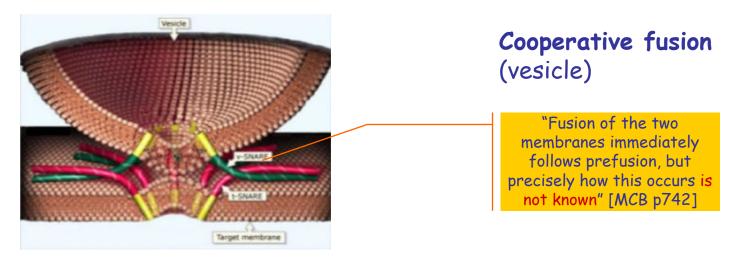
3. The Membrane Machine Very far from the atoms.



Membrane Fusion

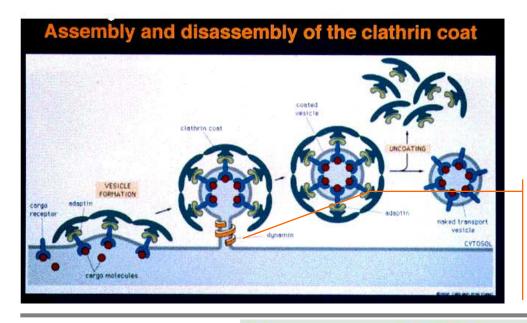
Positive curvature to Negative curvature transition in 3D





Negative curvature to Positive curvature transition in 3D

Membrane Fission

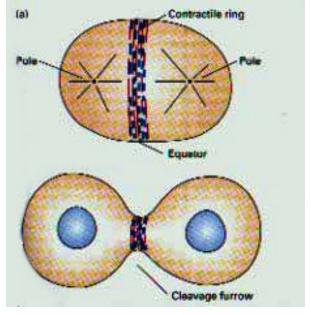


Vesicle **Formation**

"Nonetheless, the actual process whereby a segment of phospholipid bilayer is 'pinched off' to form a pit and eventually a new vesicle is still not understood" [MCB p.746]

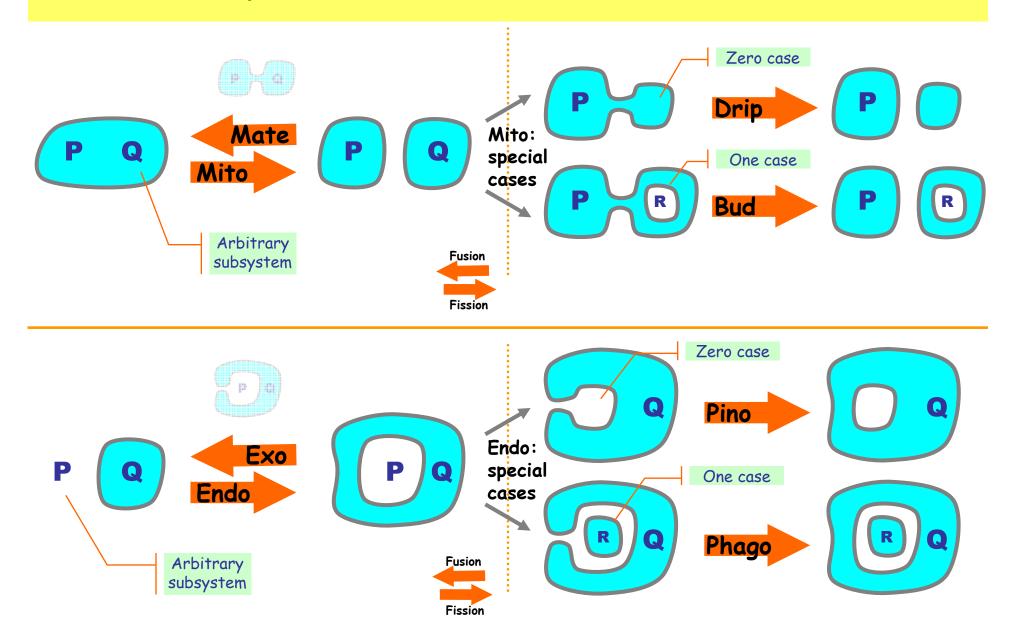


Movie by Allison Bruce

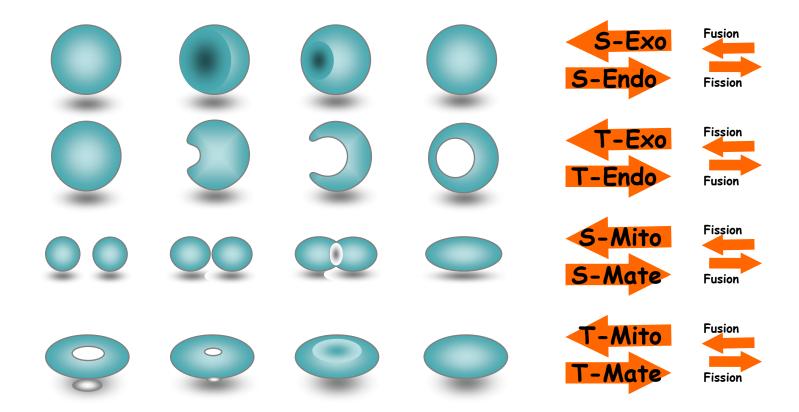


Cytokinesis (Mitosis)

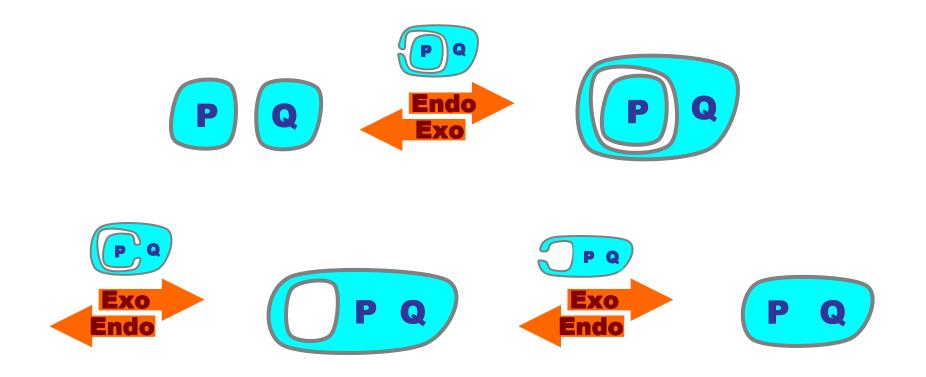
The Membrane Machine "Instruction Set"



... in 3D



Mito/Mate by 3 Endo/Exo



Notations for the Membrane Machine

- "Snapshot" diagrams
 - In biology literature.
- P-Systems
 - G.Paun uses ideas from the theory of grammars and formal languages to model "Membrane Computing" (book 2002).
 - http://psystems.disco.unimib.it/.

BioAmbients

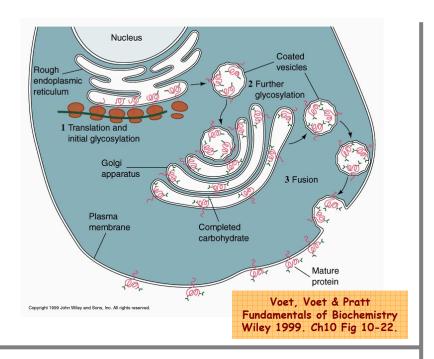
 An extension of BioSPI along Ambient Calculus lines (with more bio-relevant mobility primitives) to model dynamic compartments.

Brane Calculi

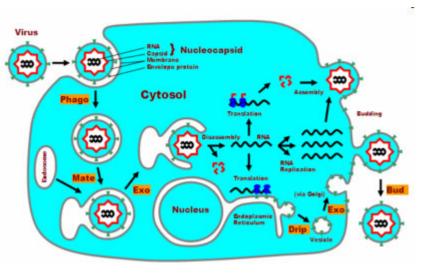
- Computation on the membrane...

Membrane Algorithms

Protein Production and Secretion

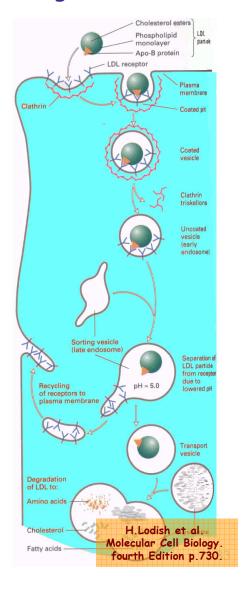


Viral Replication

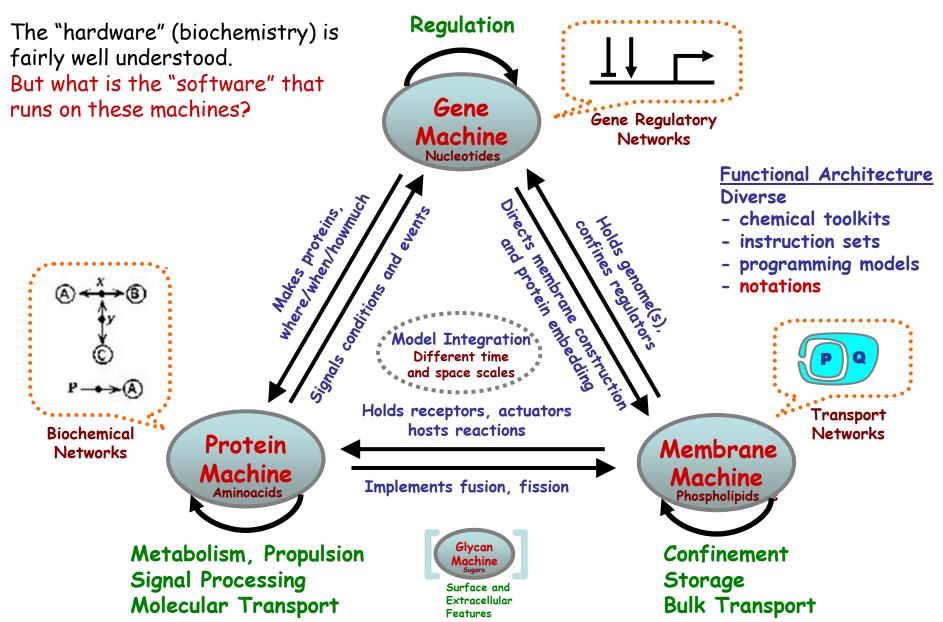


Adapted from: B.Alberts et al. Molecular Biology of the Cell third edition p.279.

LDL-Cholesterol Degradation



Abstract Machines of Systems Biology



Model Construction and Validation

Reactive Systems

- Modeling biological systems
 - Not as continuous systems (often highly nonlinear)
 - But as discrete reactive systems; abstract machines with:
 - States represent situations
 - Event-driven transitions between states represent dynamics
 - The adequacy of describing (discrete) complex systems as reactive systems has been argued convincingly [Harel]
- Many biological systems exhibit feaures of reactive systems:
 - Deep layering of abstractions
 - Complex composition of simple components
 - Discrete transitions between states
 - Digital coding and processing of information
 - Reactive information-driven behavior
 - High degree of concurrency and nondeterminism
 - "Emergent behavior" not obvious from part list

Model Validation: Simulation

- Basic stochastic algorithm: Gillespie
 - Exact (i.e. based on physics) stochastic simulation of chemical kinetics.
 - Can compute concentrations and reaction times for biochemical networks.
- Stochastic Process Calculi
 - BioSPi [Shapiro, Regev, Priami, et. al.]
 - Stochastic process calculus based on Gillespie.
 - BioAmbients [Regev, Panina, Silverma, Cardelli, Shapiro]
 - Extension of BioSpi for membranes.
 - Case study: Lymphocytes in Inflamed Blood Vessels [Lecaa, Priami, Quaglia]
 - Original analysis of lymphocyte rolling in blood vessels of different diameters.
 - Case study: Lambda Switch [Celine Kuttler, IRI Lille]
 - Model of phage lambda genome (well-studied system).
 - Case study: VICE [U. Pisa]
 - Minimal prokaryote genome (180 genes) and metabolism of *whole* VIrtual CEII, in stochastic π -calculus, simulated under stable conditions for 40K transitions.
- Hybrid approaches
 - Charon language [UPenn]
 - Hybrid systems: continuous differential equations + discrete/stochastic mode switching.
 - Etc.

Model Validation: "Program" Analysis

Causality Analysis

- Biochemical pathways, ("concurrent traces" such as the one here), are found in biology publications, summarizing known facts.
- This one, however, was automatically generated from a program written in BioSpi by comparing traces of all possible interactions. [Curti, Priami, Degano, Baldari]
- One can play with the program to investigate various hypotheses about the pathways.

Fig. 2. A computation of Sys. For readability, the processes, enclosed in boxes, have no address. Causality (both on transitions and processes) is represented by the (Hasse diagram resulting from the) arrows; their absence makes it explicit concurrent activities.

Control Flow Analysis

- Flow analysis techniques applied to process calculi.
- Overapproximation of behavior used to answer questions about what "cannot happen".
- Analysis of positive feedback transcription regulation in BioAmbients [Flemming Nielson].

Protein dage DEGRADATION NA TRANSCRIPTION PA TR

Fig. 1. Graphical presentation of Transcriptional Regulation by Positive Feedback [25].

Probabilistic Abstract Interpretation

- [DiPierro Wicklicky].

Model Validation: Modelchecking

Temporal

- Software verification of biomolecular systems (NA pump)
- Analysis of mammalian cell cycle (after Kohn) in CTL. [Chabrier-Rivier Chiaverini Danos Fages Schachter]
 - E.g. is state S_1 a necessary checkpoint for reaching state S_2 ?
- Quantitative: Simpathica/xssys
 [Antioniotti Park Policriti Ugel Mishra]
 - Quantitative temporal logic queries of human Purine metabolism model.

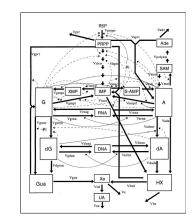
```
Eventually(Always (PRPP = 1.7 * PRPP1)

implies

steady_state()

and Eventually(Always(IMP < 2 * IMP1))

and Eventually(Always(hx_pool < 10*hx_pool1)))
```



- Stochastic: Spring
 [Parker Normal Kwiatkowska]
 - Designed for stochastic (computer) network analysis
 - Discrete and Continuous Markov Processes.
 - Process input language.
 - Modelchecking of probabilistic queries.

What Reactive Systems Do For Us

We can write things down precisely

 We can modularly describe high structural and combinatorial complexity ("do programming").

We can calculate and analyze

- Directly support simulation.
- Support analysis (e.g. control flow, causality, nondeterminism).
- Support state exploration (modelchecking).

We can visualize

- Automata-like presentations.
- Petri-Net-like presentations.
- State Charts, Live Sequence Charts [Harel]
 - Hierarchical automata.
 - Scenario composition.

We can reason

- Suitable equivalences on processes induce algebraic laws.
- We can relate different systems (e.g. equivalent behaviors).
- We can relate different abstraction levels.
- We can use equivalences for state minimization (symmetries).

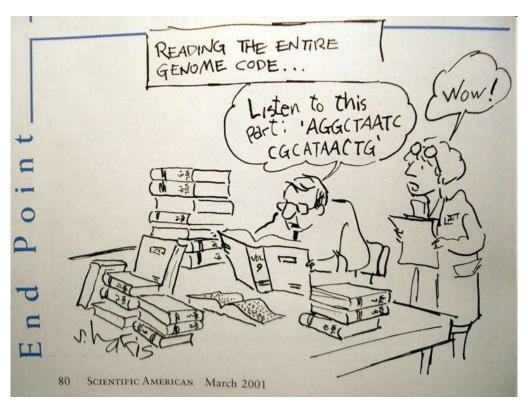
Disclaimers

- Some of these technologies are basically ready (medium-scale stochastic simulation and analysis, medium-scale nondeterministic and stochastic modelchecking).
- Others need to scale up significantly to be really useful. This is (has been) the challenge for computer scientists.

Many approaches, same basic philosophy, tools being built:

⇒ Proc. Computational Methods in Systems Biology [2003-2005]

Conclusions



Q: "The data are accumulating and the computers are humming, what we are lacking are the words, the grammar and the syntax of a new language..."

D. Bray (TIBS 22(9):325-326, 1997)

A: "The most advanced tools for computer process description seem to be also the best tools for the description of biomolecular systems."

E. Shapiro (Lecture Notes)

References

```
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[MBC] Molecular Biology of the Cell, Garland.
[Ptashne] A Genetic Switch.
[Davidson] Genomic Regulatory Systems.
[Milner] Communicating and Mobile Systems: the Pi-Calculus.
[Regev] Computational Systems Biology: A Calculus for Biomolecular
  Knowledge (Ph.D. Thesis).
Papers
    BioAmbients
        a stochastic calculus with compartments.
     Brane Calculi
        process calculi with computation "on" the membranes, not inside them.
     Bitonal Systems
        membrane reactions and their connections to "local" patch reactions.
    Abstract Machines of Systems Biology
        the abstract machines implemented by biochemical toolkits.
```

www.luca.demon.co.uk/BioComputing.htm